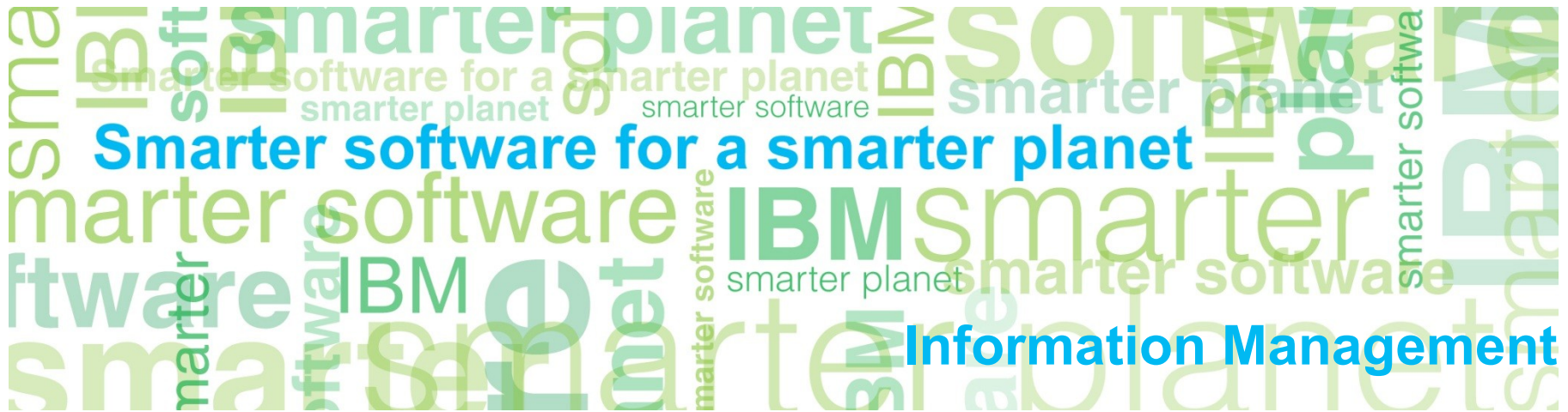


Key Metrics for DB2 for z/OS Subsystem and Application Performance Monitoring (Part 1)

DFW DB2 Forum

April 4, 2013



The genesis of this presentation

- Mainframe DB2 people have an abundance of data fields they can look at for performance monitoring purposes
 - In DB2 monitor displays and reports
 - In z/OS monitor displays and reports
 - In various DB2 -DISPLAY commands
 - In CICS (DSNC) DISPLAY STATISTICS command output
- With all of these numbers staring back at you, you could:
 - Freeze up (sometimes referred to as “analysis paralysis”)
 - Try to analyze everything, all the time (maybe OK if you have a LOT of free time on your hands)
 - Focus too much on “FYI” and “level 2” numbers (the latter being fields that you should check if a “level 1” number is not what it should be), and overlook what’s really important

My goal

- Through this presentation, I want to help you to be more effective and efficient in monitoring DB2 subsystem and application performance
- How?
 - By spotlighting the relatively small set of metrics that are your most important indicators of good (or not) performance



Agenda

■ Part 1

- DB2 monitor-generated reports versus online displays
- Application performance: DB2 monitor accounting reports (and displays)

■ Part 2

- Subsystem performance: DB2 monitor statistics reports (and displays)
- The best bits in DB2 and CICS DISPLAY command output
- Important DB2-related stuff in z/OS monitor reports and displays

DB2 monitor-generated reports versus online displays

Ongoing tuning versus putting out fires

- Many sites use their DB2 for z/OS monitor exclusively in online mode
 - Online monitoring is valuable, especially when you need to see what's happening right now in order to diagnose a performance problem
 - For in-depth, ongoing analysis of the performance “health” of a DB2 for z/OS subsystem and associated applications, I prefer to use DB2 monitor-generated reports
 - If you've only used your DB2 monitor in online mode, look into the product's batch reporting capabilities
 - In this presentation, I'll show a lot of information excerpted from DB2 monitor-generated reports – you should be able to find most of this information in online displays, as well



Generating reports with your DB2 monitor

- Usually involves executing a batch job that includes a DD statement pointing to a data set containing DB2 trace records (these records are usually written to SMF)
 - Batch job has a control statement in SYSIN, in which you specify things such as:
 - “From” and “to” dates/times
 - Report type (e.g., ACCOUNTING LONG)
 - Filtering criteria (e.g., include or exclude a DB2 plan name)
 - Report data organization options (e.g., order by connection type)

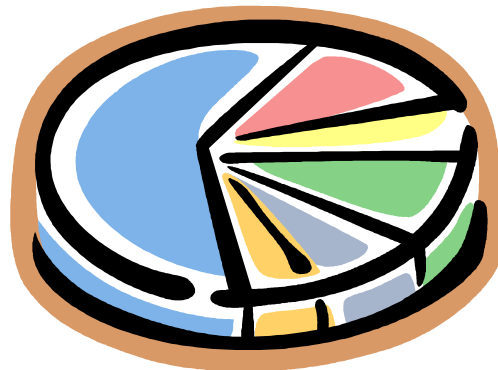
The two most useful DB2 monitor reports

- Accounting long (aka “accounting detail”), with:
 - “From” and “to” times encompassing either a busy 1- or 2-hour time period, or a 24-hour time period
 - Data ordered by (or “grouped by”) connection type
 - Gives you a detailed report for each DB2 connection type: CICS, IMS, DRDA, TSO, call attach, utility, etc.
 - If you need more granularity, can get data at correlation-name level (e.g., CICS transaction ID or batch job name), primary auth ID level, etc.
- Statistics long (aka “statistics detail”), with:
 - Same “from” and “to” times as accounting reports (see above)
- In addition to providing very useful information, these two reports are pretty inexpensive (records on which the reports are based are generated by low-overhead DB2 traces)

Application performance: DB2 monitor accounting reports (and displays)

Understanding your DB2 application workload

- What's the **biggest component** of your DB2 workload?
 - Seems simple enough, but I've found that plenty of DB2 people cannot readily answer this question as it pertains to their site
- **“Biggest”** – biggest in terms of aggregate class 2 CPU time
 - Information comes from DB2 accounting trace class 2
 - Also known as “in-DB2” CPU time
 - Indicates the CPU cost of SQL statement execution
- **“Component”** – connection type (e.g., CICS, batch, DRDA, etc.)



Answering the “biggest component” question

- Accounting long report, with data ordered by connection type
- For each connection type, perform a simple calculation (referring to sample report output on following slide):
 - (average class 2 CPU time) X (number of occurrences)
 - “Number of occurrences” = number of trace records
 - Usually one per transaction for online, one per job for batch
 - DB2 can “roll up” accounting records for DRDA transactions (ACCUMACC – default is 10 – and ACCUMUID parameters in ZPARM)
 - Reports generated by different monitors can look a little different
 - Samples in this presentation are from reports generated by IBM’s Tivoli OMEGAMON XE for DB2 Performance Expert on z/OS
 - Fields in reports can usually be found in online monitor displays
 - Note: I’m leaving out some report lines and columns because putting all on a slide would require a too-small font size

Sample report output (2-hour time period)

CONNTYPE: DRDA

AVERAGE

DB2 (CL.2)

HIGHLIGHTS

CP CPU TIME

0.003614

#OCCURRENCES : 3087344

SE CPU TIME

0.003348

Don't forget this! (SE = "specialty engine," which usually means zIIP)

$$\begin{aligned}
 (\text{avg CL 2 CPU}) \times (\# \text{ of occurrences}) &= 0.006962 \times 3,087,344 \\
 &= 21,494 \text{ seconds}
 \end{aligned}$$

In a DB2 data sharing environment, do this for each member of the group to get TOTAL DRDA SQL cost, TOTAL CICS-DB2 SQL cost, etc.

The DRDA part of the overall DB2 workload

- Often, DRDA-related activity is the fastest-growing component of an organization's DB2 for z/OS workload
- At some sites, DRDA-related activity is the largest component of the DB2 for z/OS workload – bigger than CICS-DB2, bigger than batch-DB2
 - Again, “largest” refers to total class 2 CPU time
- I have found that people – even mainframe DB2 people – are often unaware of this
 - Not uncommon for senior IT managers to think of the mainframe as just the server where the “legacy” applications run
 - In fact, the mainframe DB2 platform is evolving to become a “super-sized” (and super-available, super-secure) data server for multi-tier apps

Another important workload characteristic

- Is the DB2 workload CPU-constrained?
- A good place to check: “not accounted for” time in the DB2 monitor Accounting Long report
 - What it is: in-DB2 (i.e., class 2) elapsed time that is not CPU time, not suspension time (the latter being class 3, or “waiting for” time)
 - Basically DB2 saying, “this was time, related to SQL statement execution, that I can’t account for”
 - In my experience, usually associated with DB2 wait-for-dispatch time
 - In other words, DB2 (vs. application) tasks are not being readily dispatched
 - DB2 address spaces usually have a high priority in the system, so if not-accounted-for time is relatively high for a transactional workload, it could be that you’ve hit a processing capacity wall

DB2 not-accounted-for time (1)

```
CONNTYPE: CICS
```

```
CLASS 2 TIME DISTRIBUTION
```

```
-----  
CPU      |=====> 30%
```

```
SECPU    |
```

```
NOTACC   |==> 5%
```

```
SUSP     |=====> 65%
```

- I get concerned if not-accounted-for time is greater than 10% for a high-priority transactional workload such as CICS-DB2 (or, often, DRDA)
 - Not so concerned if this time exceeds 10% for batch DB2 workload – that's not uncommon

DB2 not-accounted-for time (2)

```
CONNTYPE: CICS

AVERAGE          DB2 (CL.2)
-----          -
ELAPSED TIME      0.085225 (A)
CP CPU TIME       0.025313 (B)
SE CPU TIME       0.000000 (C)
SUSPEND TIME      0.055708 (D)
NOT ACCOUNT.      0.004204
```

- If your monitor report does not have the “bar chart” elapsed time breakdown shown on the preceding slide, it will likely have a “not accounted for” field in the “class 2” time column (in red at left)
- If “not accounted for” time is not provided, calculate it yourself:
 - $A - (B + C + D)$

What if not-accounted-for time is high?

- Add capacity (could just be an LPAR configuration change)
- If that's not feasible...
 - May see what you can do to reduce CPU consumption of the DB2 workload (more on that to come in this presentation)
 - Ensure that dispatching priorities are optimized for throughput in a CPU-constrained environment
 - IRLM should be in the SYSSTC service class (very high priority)
 - DB2 MSTR, DBM1, DIST, and stored procedure address spaces should be assigned to a high-importance service class (my opinion: somewhat higher priority than CICS AORs)
 - If system is really busy, you may need to go with PRIORITY(LOW) for CICS-DB2 transaction TCBs (relative to priority of CICS AOR main task – default is HIGH)
 - Classify DRDA transactions (in WLM policy) so they won't run as “discretionary” work

How is your DB2 I/O performance?

Sample report output

CONNTYPE: DB2CALL	(A)	(B)
CLASS 3 SUSPENSIONS	AVERAGE TIME	AV.EVENT
-----	-----	-----
SYNCHRON. I/O	6.520800	6133.32

- Average service time for synchronous I/Os = A / B
- Times are getting to be really low (in this case, 1.06 ms)
 - Has much to do with advances in I/O hardware and software: faster channels, parallel access volumes (reduces UCB-level queuing), lots of disk controller cache (and sophisticated management of same)
- A time > 5 ms represents opportunity for improvement
- A time > 10 ms could indicate a performance problem

How CPU-efficient are your DB2 applications?

- Usually, you're aiming to reduce **A** (referring to sample report below), which is in-DB2 CPU time (CPU cost of SQL statement execution)
 - Note that, sometimes, reducing **A** can be accomplished by increasing **B** (recall that "SE" is short for "specialty engine," which usually is a zIIP engine – more on this to come)

Sample accounting report output

AVERAGE	DB2 (CL.2)
CP CPU TIME	28.311773 A
SE CPU TIME	0.000000 B

Average CPU time – per what and for what?

- Depends on scope of information in accounting report (specified by you)
- Could be average:
 - Per transaction/job for connection type (e.g., all DRDA, all call attach)
 - Per transaction for a CICS AOR (an example of a connection ID)
 - For a given batch job or CICS tran (examples of correlation names)
 - Per transaction or job for a given DB2 authorization ID
- Larger scope can be appropriate when planning change of the “rising tide lifts all boats” variety (e.g., page-fixed buffer pool)
 - Largest scope: DB2 subsystem ID

If DRDA accounting records rolled up, number of commits is good indicator of number of transactions



AVERAGE	DB2 (CL.2)
-----	-----
CP CPU TIME	28.311773
SE CPU TIME	0.000000

Information at the program (package) level

Package name

Sample report output

```

M123456B                                TIMES
-----
CP CPU TIME      13:35.566002
SE CPU TIME      0.000000
  
```

- Very useful if a batch job or transaction involves execution of multiple programs
- Requires data from DB2 accounting trace classes 7 and 8

- May be LOTS of packages in the report – where do you start?
 - Your monitor may show in the Accounting Long report the top programs by elapsed time (class 7)
 - High elapsed time often points to high CPU time

```

PROGRAM NAME      CLASS 7 CONSUMERS
D789123Y          |=> 3%
M123092G          |=====> 15%
I273459Z          |> 1%
  
```

Application efficiency: thread reuse

(data in this report sample happens to be for a CICS-DB2 workload)

Thread reused, auth ID changed

Thread not reused

Thread reused, no auth ID change

NORMAL TERM.	AVERAGE
-----	-----
NEW USER	0.79
DEALLOCATION	0.01
RESIGNON	0.20

- Sample above shows a thread reuse rate of 99% -- very good
- Boost CICS-DB2 thread reuse via protected entry threads for high-use trans (PROTECTNUM in DB2ENTRY RDO resource)
 - Non-protected thread usually deallocated after transaction completes
 - Protected thread will stick around for 45 seconds (default) after transaction completes – can be reused by another transaction associated with same DB2ENTRY if plan name doesn't change

Maximizing performance benefit of thread reuse

- Bind packages executed via reused threads with `RELEASE(DEALLOCATE)`
 - What that means: table space locks, EDM pool elements retained until thread deallocation, vs. being released at commit (i.e., end of transaction or end of job)
 - If package is executed repeatedly via the same thread, these resources won't have to be repeatedly reacquired – that improves CPU efficiency
- Can reduce CPU consumption by several percentage points
- Considerations:
 - Not good bind option for programs that get exclusive table space locks
 - If using DB2 V8 or DB2 9, keep an eye on EDM pool space
 - `RELEASE(DEALLOCATE)` will increase amount of non-stealable space
 - Can impact scheduling of utilities, bind operations

DB2 10: a new thread reuse option

- High performance DBATs (database access threads – used for client-server work that comes through DB2 DDF)
 - High performance DBAT is instantiated when a DBAT used to execute a package bound with `RELEASE(DEALLOCATE)`
 - Prior releases of DB2 treated packages bound with `RELEASE(DEALLOCATE)` as though they were bound with `RELEASE(COMMIT)` when executed via DBAT
 - High performance DBAT doesn't go into the pool – it remains dedicated to connection through which it was instantiated
 - Terminated after 200 units of work to free up resources
 - Best used for simple, high-volume DRDA transactions
 - May want to bind IBM Data Server Driver or DB2 Connect packages with `RELEASE(DEALLOCATE)` – perhaps in a separate collection (e.g., `NULLID2`), to allow for selective use of high-performance DBATs
 - Monitoring: DB2 monitor Statistics Long report (to be covered)

Application efficiency: GETPAGES

- For my money, the number one determinant of CPU time for a DB2-accessing job or transaction
- Ways to reduce GETPAGE activity:
 - Change query access paths
 - Often involves adding indexes or modifying existing indexes
 - Might involve rewriting the query to get a better-performing access path
 - Re-cluster data
 - ALTER INDEX CLUSTER / NOT CLUSTER
 - **Table-controlled partitioning: can have different clustering, partitioning keys**
 - Archive/purge “cold” data, so “warm” data not so spread out in table

TOTAL BPOOL ACTIVITY	AVERAGE
-----	-----
GETPAGES	359.66

Application efficiency: dynamic SQL cache

- Tends to be particularly important for client-server transactions (DRDA workload) – often involve execution of dynamic SQL
 - Recall that when programs issue JDBC or ODBC calls, these are executed as dynamic SQL statements on the DB2 for z/OS server
 - CPU cost of full PREPARE of a statement can be several times the cost of statement execution
- One way to boost statement cache hits: enlarge the dynamic statement cache (it's been above 2 GB “bar” since DB2 V8)
- Also: use parameter markers (vs. literal values) in dynamic SQL statements (cache “hit” requires byte-for-byte match)

DYNAMIC SQL STMT	AVERAGE
NOT FOUND IN CACHE	(A) 0.26
FOUND IN CACHE	(B) 1.05

What you want:
maximize $B / (A + B)$

DB2 10 and dynamic statement caching

- **CONCENTRATE STATEMENTS WITH LITERALS** attribute of PREPARE statement (can also be enabled on DB2 client side by specifying keyword in data source or connection property)
 - If match for dynamic statement with literals not found in cache, literals replaced with & and cache is searched to find match for new statement
 - If not found, new statement is prepared and placed in the cache
- Not quite as CPU-efficient as traditional dynamic statement caching and parameterized SQL, but less costly than full prepares of dynamic statements containing literals
 - Note: may WANT optimization using literals for range predicates

DYNAMIC SQL STMT	AVERAGE
-----	-----
CSWL - MATCHES FOUND	0.24

Application efficiency: shifting work to zIIPs

- zIIP offload reduces cost of computing
- Options for increasing zIIP utilization:
 - For DRDA workload, if using traditional DB2 stored procedures, switch to native SQL procedures (introduced with DB2 9 in NFM)
 - If it's a batch workload, consider binding some packages with DEGREE(ANY) to enable query parallelization
 - May want to limit degree of parallelization via PARAMDEG in ZPARM
 - Migrate to DB2 10 (if not there already) – prefetch processing is zIIP-eligible, and so is XML schema validation processing

AVERAGE	DB2 (CL.2)
-----	-----
CP CPU TIME	28.311773 (A)
SE CPU TIME	0.000000 (B)

← Aim: reduce **A** by increasing **B**

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